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Subject: Re: C&C FjordsTR released

Posted by [Aircraftkiller](#) on Mon, 31 Oct 2011 04:20:53 GMT

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Since I can't change armor.ini I'd have to change their armor type to Heavy in order to avoid massive sniper damage. That opens up another problem: Rifle infantry wouldn't be able to destroy them easily like they do now. I might have missed some setting in armor.ini that would allow me to set the sniper warhead to something that only damages infantry, but I haven't seen it yet.

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