Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta 2!
Posted by havoc9826 on Sat, 29 Oct 2011 04:04:40 GMT

StealthEye wrote on Fri, 28 October 2011 10:33Someone who has this issue and has a recent backup (preferably one before installing beta 2 AND one before beta 1) of their <renegade>/data/config folder, please post the files in those folders. Also, please check if there are any input*.cfg files in your <renegade>/backup/ folder. I just need to know where the files were before the TT install, there's no need to upload the actual files.

My guess is that beta 1 incorrectly (re)moved the input*.cfg files, but it was not noticed because the config.dat was still in the wrong location and the default configuration was loaded. Beta 2 fixes this by moving config.dat, but now it can no longer find the input*.cfg files.
As I've been on renehiatus since early this year, I still haven't installed TT yet, so here's my Renegade\data\config folder. I currently have scripts 3.4.4, djlaptop's no-cd patch, no core patches, no rr or renguard, shiny flame tank and mammoth tank shaders (I think they're the 2 included defaults) enabled, bloom disabled, and a keys.cfg in the \Data\ directory that has some custom keybinds that were made for use in Black-Cell and Atomix.

Also, someone mentioned a workaround solution for the keys problem over in this thread.

File Attachments
1) config.zip, downloaded 323 times