
Subject: Re: several "rundll32.exe" processes after autodownload of maps
Posted by [!EC!franco](#) on Fri, 28 Oct 2011 17:15:56 GMT

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danpaul88 wrote on Fri, 28 October 2011 18:40!EC!franco wrote on Fri, 28 October 2011 16:38
about %appdata%:

in my opinion %appdata% is not a proper location to store such files. It should be
%localappdata%

there is no need for these files to be carried by roaming profiles. Even if it is very unlikely that
anyone playing ren is having a homenet with server based profiles and randomly logging in to
different computers and so on.

Chris

FYI: The %localappdata% shortcut didn't exist in Windows XP, it was introduced in either
Windows Vista or Windows 7. So using that would have made it hard for Windows XP users to
find their ttfs folder.

And, who plays Renegade on domain connected machines anyway? Its very unlikely that any
significant proportion of players would ever have their profile roam any further than their C:\ drive.

(As it happens, I actually do have a profile that roams between my home PCs, but that's just
because I setup an AD server simply because I could, not because I have any particular need for
it. It usually ends up being more of a PITA than it's worth when things unexpectedly follow me
from one computer to another. They will probably not be setup on a domain the next time they get
re-installed for whatever reason...)

I agree to that! I forgot that XP doesn't have that environment var by default.

Quote:And, who plays Renegade on domain connected machines anyway? Its very unlikely that
any significant proportion of players would ever have their profile roam any further than their C:\
drive.

Basically thats what i already said.
