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Subject: Re: Map rating

Posted by [GEORGE ZIMMER](#) on Thu, 27 Oct 2011 14:12:24 GMT

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Just because something yields evidence towards one end doesn't justify the entire thing in question (this is called anecdotal evidence... in this case, the statistical average of GDI wins vs Nod wins).

Furthermore, if the alternate idea being presented results in roughly the same numbers that the cherry picked "evidence" does- and more- why on Earth is it bad to change it?

TL;DR: ACK's changes are actually a good thing and is a step in the right direction for Renegade, and I'd love to see more maps that use his balancing methods (Remade fanmaps using his stats and such would be wonderful).

Although, I'd like to see the numbers of GDI wins vs Nod wins on Fjord. Even though it won't mean much if it's a bit imbalanced (it's one mod map system that's still in progress vs an entire game that is apparently "super balanced"), it'd still be nice to see.

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