Subject: Re: Collecting map issues for a possible set of fixed maps Posted by Goztow on Wed, 26 Oct 2011 06:35:54 GMT View Forum Message <> Reply to Message

I've been noticing more ghosts as well. I play on a non-TT server, though (n00bstories). Last time on walls flying, it was quite terrible. Then again some times there are none at all.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums