\*Health bar - Your health bar is the number of lives you have left.

\*Armor bar - Your armor bar is the amount of energy you have for your shield (special action). Shield allows you to go slamming through asteroids without taking any damage and leaving a path of destruction in your wake; however, while active, it drains power, and every time it absorbs an impact, it takes additional energy.

\*Weapon - Your weapon is an energy weapon that can disperse up to four rounds at a time, this means the sooner your rounds impact with something the sooner you can fire again.

\*Score will be recorded in game and best players will be remembered.

\*If you are playing the game by yourself and you quit the game will end right then.

\*The 1's and 0's mark the edge of the map, if you pass them you'll jump to the other side of the map just like in the real game.

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