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Subject: Server owners, prepare for beta 2!

Posted by [StealthEye](#) on Mon, 24 Oct 2011 14:32:48 GMT

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We are very pleased to announce that we will be releasing a second public beta within the next few days. Since different betas of scripts.dll 4.0 are not compatible with each other due to netcode changes, this will require server owners to update their servers with the new version as soon as possible after the release. This is a head notice to inform you about the necessary changes.

The changes that will have to be made are:

- Install the new version.
- Re-compute any anticheat.ini hashes via achash.exe. (The hash algorithm has been changed to be stronger.)
- Port/recompile any modifications. Plugins are likely binary compatible with the new version, but recompilation is recommended to be sure.

We will be distributing the necessary files for server owners tomorrow, the client version will likely be distributed via the update system the day after if no issues show up. We have no exact time for this (yet).

Note that these changes can be prepared using the files we will distribute tomorrow, but should not be run yet because players will be unable to connect until they have the new version.

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