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Subject: Random TT experiences

Posted by [trunkskgb](#) on Mon, 24 Oct 2011 03:05:38 GMT

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I just wanted to bring up some things I've noticed so far while testing out this TT patch. I know this is still in BETA testing as well. I noticed that the load screen still displays info about the Core Patch 2 specifications. I assume this is a fix that will come at a later time.

I turned on the language filter the other day and I still noticed some curse words coming through, and some words that in certain context, could go both ways. I was wondering if this option could be made to include more, no matter what context the curse is being used. I figure this is an option, it can be VERY strict.

I've also noticed the chat box has become nearly impossible to follow sometimes for a number of reasons. The increased amount of players in the game, and ALL the notifications that they produce. I think things like... "trunkskgb is repairing the Airstrip", or "trunkskgb has disarmed a C4", could be removed to decrease the chance of flooding the chat box. It's all nice stuff, but I'm not sure it is really needed.

I've also noticed there is now XP in which players can earn, and advance in rankings. I know not what rewards are offered because of this, but I had two questions about this. First, could this be linked to the "Ranking" screen in Renegade just before you click on "Advanced Game Listings". That screen has been disabled for some time, and it would be cool to keep track of your stats and W/L column. Perhaps more stats could be added as well to that screen. My second question is, with this new XP and ranking system, what can you earn at each stage?

I've also noticed that when a new map comes up in the server, and the players client automatically downloads before play, I have experienced a few times that even I already have the map in my folder, it downloads "another" copy of it. Is that a bug? Today I joined a server and the map was "Conquest Winter". I have that map, it's old and has never changed, yet the server forced me to download it still. I still have one copy of that map in my folder, so it is possibly over writing them.

I had one last question about the weird voice over's I keep hearing like... you type in "wow", and a character from Renegade says "wow". Is that server side only, and...is there any way to mute them without muting your sfx?

Also, I've looted some weapons via a spawn point or from a dead player, but they do not show in my inventory. What's up with that?

I've also noticed...just kidding. I began nearly every paragraph like that...wow lol.

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