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Subject: Re: stealth affects bloked

Posted by [trunskgb](#) on Sat, 22 Oct 2011 00:26:23 GMT

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I have been using that Stealth effect made by Niss of UN that kind of adds a slight yellow tint. It's easier on the eyes, though I'd hardly say it was an "advantage" skin. I've never even seen a stealth skin that would be considered to have an advantage. When your stealthed, what's it matter what color your skin is? Unless the skin REVEALS a stealth object. That's the only way I would consider that to be an advantage. Once you de-cloak, your fair game. No matter color you are.

I would personally like to see these allowed. The good ones of course, but I won't lose sleep over if not. Sometimes it's nice to change the way a game looks. If there are "good" ones.

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