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Subject: Re: Map rating

Posted by [iRANian](#) on Fri, 21 Oct 2011 00:16:31 GMT

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Yes I remember that data. They did disallow hill camping on hourglass though and you also had to be over the second river on islands for both teams. And the players were a lot better than the downers playing today.

Marathon had a 32 player limit and it had the default Renegade vehicle limit, teams had to mass by shelling tanks and reviving them later, which also meant you could only do med/light masses basically.

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