Subject: Re: objects\_map.ddb feature? Posted by StealthEye on Thu, 20 Oct 2011 22:56:10 GMT View Forum Message <> Reply to Message

Only strings\_map.tdb, as far as I know. Don't temps do most of what a different objects.ddb would do anyway?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums