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Subject: Re: Map rating

Posted by [Goztow](#) on Wed, 19 Oct 2011 19:51:25 GMT

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iRANian wrote on Wed, 19 October 2011 18:20how come nod wins some maps 80% of the time with them then?

Probably as I said: the art spam is just plain obvious, so in public server with often little coordination, it wins games.

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