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Subject: Re: Map rating

Posted by [ehhh](#) on Wed, 19 Oct 2011 16:30:52 GMT

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80? swear it was something like 60, I suppose It's probably because the average player some how finds it difficult to kill the techs, arts are weak as fuck without them. You can easily kill whore without infinite ammo, imo makes pics/ramjets worth their cost.

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