
Subject: Re: Map rating

Posted by [Jerad2142](#) on Wed, 19 Oct 2011 13:47:01 GMT

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Aircraftkiller wrote on Tue, 18 October 2011 00:59Stock levels aren't a lot of fun, either.
Ah, that explains why they've been the most played for 9.5 years now.

Also, I like how some people hate stalemates but like balance; however, if the game was perfectly balanced, and the teams both had players with the same skill, the game would just completely stalemate all the time.
