

---

Subject: Re: C&C Tiberium Garden

Posted by [GEORGE ZIMMER](#) on Wed, 19 Oct 2011 01:14:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Those props really remind me of something out of Half Life 2, for some reason. They look fantastic, though, so that's not really a problem.

Also, one thing I gotta give you kudos for, ACK, is that your maps definitely capture the graphic design of the original C&C. Fabian's props compliment this perfectly.

---