
Subject: Re: C&C_Drift

Posted by [liquidv2](#) on Tue, 18 Oct 2011 20:21:00 GMT

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crazfulla wrote on Tue, 18 October 2011 14:53 Looks nice so far. Not sure how ack thinks it looks symmetrical, to me it's far from it. Blazea58's map is symmetrical as hell... but who cares? There is more to a map than just looks, it also has to play well. That is where Glacier Flaying fails.

Aircraftkiller wrote on Mon, 17 October 2011 23:35 Also, please, don't tell me "it's the gameplay that matters" again. I'm well aware that it's important. If gameplay is all that matters, you shouldn't post images for people to discuss.
