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Subject: Re: C&C Tiberium Garden

Posted by [liquidv2](#) on Tue, 18 Oct 2011 03:50:24 GMT

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i didn't know you were here; nice work kind sir  
i figured ACK was acting as a messenger

i've been playing world of tanks and i feel like i should be able to run that fence and giant spools and barrels over and make them explode into nothing; does the fence block vehicles?

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