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Subject: Re: Map rating

Posted by [R315r4z0r](#) on Tue, 18 Oct 2011 01:12:02 GMT

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So... then find maps that give GDI some environmental advantages that outweigh Nod's apparent power.

GDI will usually win a tank battle if there is a bottleneck.. so maps with long, narrow passageways would be beneficial to GDI.

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