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Subject: Re: Custom Skeletons?

Posted by [danpaul88](#) on Fri, 14 Oct 2011 21:23:31 GMT

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The names are based on the character you use for the skeleton model and follow a specific format. I used to have a document with them all listed but I lost it years ago. Just look in always.dat at the A skeleton and you will see them, but not all of them are necessary.

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