
Subject: Re: Building Destruction not showing Player
Posted by [danpaul88](#) on Tue, 11 Oct 2011 13:43:37 GMT
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Could be that the netcode is failing to inform new players of the correct animation frame for the 'destroyed' state when they join and, since there is no ongoing animation, they never get an update with the correct frame number.

Just a wild guess, this sounds like StealthEyes department though, he knows the most about how the netcode works I believe.
