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Subject: Re: Map rating

Posted by [liquidv2](#) on Sat, 08 Oct 2011 00:56:10 GMT

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we could go back and do the specific maps we have that didn't suck  
our list so far:

Blizzard  
Cliffs  
Meadows  
Mutation  
Mountainforce  
Mineshaft  
Metropolis  
Meadow  
Land  
Hillbilly\_Valley  
Grasslands  
Fudplex  
Dusk  
Deth\_river  
Worthy\_Classic  
Arid  
Creekdale\_Flying  
MetroTS  
Conquest\_Winter  
Twisted\_System  
Urban\_Rush  
Uphill  
Underpass  
Tomb  
Tobruk  
Tiberium\_Redux  
Niagra  
Night0X  
BasinTS

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