
Subject: Re: Scripts 4.0 compatible D6 hud
Posted by [Sean](#) on Fri, 07 Oct 2011 14:49:31 GMT
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iRANian wrote on Wed, 05 October 2011 14:00Yeah lets give players a huge advantage with scrolling maps overlayed on radar

You're getting confused.

Map overview (map in your radar)is different than map Overlay(press a button to view the map across your screen).
