

---

Subject: Re: Changing the harvester to another preset in a mix

Posted by [rrutk](#) on Tue, 04 Oct 2011 09:21:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

thx for the infos.

I will try this.

by the way, is there a way to replace ref and WF/strip building controllers and carmakers without loosing the calculated waypath sectors?

---