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Subject: Re: TCW Tropical [wip]  
Posted by [NACHO-ARG](#) on Mon, 03 Oct 2011 04:21:12 GMT  
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Jerad Gray wrote on Sun, 02 October 2011 20:43NACHO-ARG wrote on Sun, 02 October 2011 17:09all your maps i have seen so far looks very nice, but they seams meant to be for renegade or APB, you should try whit wasteland textures, dead trees instead of palms, and a difent light setings to make them feel more like cnc3, just an opinion man.  
He has a point there, although I really hated the spin on the environment that C&C3 took, I really liked where firestorm was going with things.

agree, dont know why cnc3 didnt included all the tiberium flora, viseroids, Tfiend, etc, perhaps they should have maded a next evolutionary stage of the enviroment instead of empty maps, even today i see this and i think it is awesome.