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Subject: The Map (WIP)

Posted by [Jerad2142](#) on Mon, 03 Oct 2011 00:57:49 GMT

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The Map (WIP):

Now of course, the map has to be special as its Rp2's first C&C map, so I decided to add a bit of a twist to it:

Normally you have no reason to go on the grass, as the center of the map is plenty accessible, it's far quicker to take that short cut then go around on the grassy part (unless your Bugatti hunting or something).

However, that isn't always an option because the tides slowly change as a game proceeds:

Therefore, you must always be cautious when crossing the center of the map, as it can go from a short walk, to a rather long swim in a short amount of time:

C&C for Rp2, coming... god knows when (Ideally with the next release).

Edit:

Video of the surf coming in on the new map:

<http://www.youtube.com/watch?v=AwWef-Oi5lc>

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