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Subject: Re: Is there any way to convert a pgk to a mix file?

Posted by [Jerad2142](#) on Thu, 29 Sep 2011 05:40:49 GMT

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rrutk wrote on Tue, 27 September 2011 02:33as far as I see now, it's not possible?!

one is able to load the lvl file without objects, so ist pure ren again.

but every customized object must be temped again manually...

That's what I had said before I must have failed to hit reply, yeah, you have to recreated the modified objects as temps, that way the map will have them in the mix when you export.

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