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Subject: TCW Centre for Tiberium Crystal War  
Posted by [zunnie](#) on Tue, 27 Sep 2011 03:57:48 GMT  
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<http://www.moddb.com/mods/tcw/>  
This map is 'somewhat' resembling a hourglass.  
There is a infantry only tunnel behind the tiberium fields.  
Two capturable tiberium spikes at the top of the hill  
Lots of trees, bushes and rocks for cover  
Small sized map great for rushes

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