
Subject: Re: TCW First Community Map *wip*
Posted by [Tupolev TU-95 Bear](#) on Mon, 26 Sep 2011 12:27:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

I agree, add some tiberium glaciers (as seen in the pic) and debris even old destroyed vehicles/structures you saw in CnC3 (Mammoth MK2, humvee, titan and the obelisk)
