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Subject: Re: St0rm.Net

Posted by [rrutk](#) on Sun, 25 Sep 2011 09:25:12 GMT

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MDK@ENGLAND@ wrote on Sat, 24 September 2011 13:42iRANian wrote on Sat, 24 September 2011 01:43CountrySide and Cairo are garbage, Nod always wins MutationRedux because GDI tanks are crap.

true these are large maps with no agt or obby and wide open for stealth or sbh and no way to defend or mine .

the good old maps you know you can defend and mine the ways in for sbh .

Cairo is a great map.

I cannot see most of the old 1.000.000 times played dumb maps anymore...

Ren and fun in gameplay isn't only how you can defend or attack.

It's also how you feel in the map, how can can hide, explore new things, enjoy the environment (e.g. Fjords)...

Fun in Gameplay is variety.

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