Subject: Re: Bugs that are not fixed (tested on st0rm and sla 4.0 servers) Posted by StealthEye on Sun, 25 Sep 2011 02:32:12 GMT View Forum Message <> Reply to Message

I've added the reload thing and airstrip MCT thing to the todo (Thanks for posting my own screenshot back to me Gozy, I remember now. ;P). They will not be fixed for the next release though.

I'm still not sure what you mean by the PT access problem, maybe you can make a video of the stock behavior and the TT behavior?