Subject: Re: The real reasons why MDK@ENGLAND@ IS BANNED
Posted by TankClash on Sat, 24 Sep 2011 15:44:34 GMT

Again... good luck, because hopefully servers running 4.0 will add better levels to beef up the game-play a bit so that it isn't always focused on either " A shit load of vehicles sitting at the enemy's entrance firing shell after shell/rocket after rocket getting points off the harvesters or single unit that comes waltzing out"

Or countless n00bcannoners shooting vehicles and spending all game in an area of little to no tactical value battling other snipers.