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Subject: Re: Mutant Co-Op for 4.0

Posted by [sla.ro\(master\)](#) on Fri, 23 Sep 2011 08:21:25 GMT

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we are running TT on server now

here is a pack with some screenshots from my new map  
and here are some screenshots with server running TT on M02

new features:

- tiberium weapons are now auto-removed
- the infinite ammo now works
- less lag (even on maps with bugs)
- more stable
- if you get killed, you will be transformed in a Visceroid.
- to refill you can use !r instead of !refill
- goto command a little bit fixed
- more maps/sounds/etc. coming soon..

enjoy! thanks to TT (we have more players now)

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