Subject: Re: Changes since the last build
Posted by jonwil on Fri, 23 Sep 2011 00:02:35 GMT
View Forum Message <> Reply to Message

More changes:
Small fix to the sorting renderer to improve performance slightly
More script updates from zunnie
Fix crash caused when a player has their type set to something other than 0/1
Change the installer to ask for the language (some people including TFD users may have the wrong language set in the registry)
Change the installer to properly set/copy the install path/serial
Fix invisible harvester bug
Make wwconfig "skip quit confirm" option skip the ingame quit confirm
Make vsync default to off
Make sound related script commands not play empty sounds (prevents crashes)
Read text colors (PM color etc) from hud.ini not tt.ini
Fixes for refill hook

No ETA on the next build so dont ask.