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Subject: Re: Refill Hook Not working  
Posted by [halo2pac](#) on Thu, 22 Sep 2011 02:09:00 GMT  
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Gen\_Blacky wrote on Wed, 21 September 2011 11:59AddRefillHook(RefillHook);

was never added to SSGMGameManager::Init so that's why it wasn't working.

well theres our problem  
I'm guessing this will be fixed next release?

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