
Subject: C&C_Crevasse

Posted by [Aircraftkiller](#) on Wed, 21 Sep 2011 23:14:28 GMT

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You might recognize this as RA_Fissure from the early RenAlert/APB days. It hasn't been properly made for Renegade before, so I'm going to patch it up and get it done. It was originally the only Capture the Flag level created for Renegade, but since it doesn't seem to work correctly without server-side modifications, I'll be turning it into a Sand/Gobi styled level.

It's set at night, with three levels. There's a top area, the middle area, and the lower area that connects to the basement of the Hand and the Barracks. It originally had a Weapons Factory and a Hand of Nod, but I replaced the WF in favor of the Barracks. I'll be keeping the Fjord changes, so Grenadiers will fire three grenades as an alt-fire. Flamethrower alt-fire will still be very deadly, and Rocket Soldiers of all types will triple-fire as an alt-fire.
