
Subject: Re: Private Message font

Posted by [EvilWhiteDragon](#) on Wed, 21 Sep 2011 21:24:25 GMT

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Creed3020 wrote on Wed, 21 September 2011 18:08 EvilWhiteDragon wrote on Wed, 21 September 2011 04:11 Creed3020 wrote on Tue, 20 September 2011 17:57 iRANian wrote on Mon, 19 September 2011 18:02 Create a file called tt.ini in your Renegade Data folder and paste following into it:

[General]

```
PrivateMessageRed=202  
PrivateMessageGreen=100  
PrivateMessageBlue=227
```

This should turn the colour into pink. You can use this site to grab the RGB values you like for a colour: http://www.calculatorcat.com/free_calculators/color_slider/rgb_hex_color_slider.phtml

But tt.ini gets checked by the anticheat so you'll have to approve every tt.ini file.

Thanks for the tip. I'll give it a shot

Not directed to you iRANian but to TT team:

So the colour of my private message font is now considered cheating LOL...this anti cheat is seriously checking some dumb things which just make it harder for an end user to have a playable experience.

Has it occurred to you that just maybe, you can set a lot more in that file that could be sensitive?

No it has not occurred because I am not out to hack this game and make cheats. Due to that very reason I don't go out and push everything to its max and therefore I am not aware that changes to these files can bring about illegitimate advantages. I am interested in making the gameplay experience excellent and modifications to that experience simple.

@ StealthEye: You got it!

Well, I though the AC message was rather clear in explaining that it could be seen as a cheat. Instead of asking why it would be a cheat you go like "this anti cheat is seriously checking some dumb things", which seems to me rather offensive.
