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Subject: Re: St0rm.Net

Posted by [rrutk](#) on Wed, 21 Sep 2011 14:20:52 GMT

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I love the 4.0 server with the new maps, although some of them are buggy.

I would recommend not to play any fanmap, but the CorePatch2-maps, some carefully selected fanmaps (the well designed ones) and most of the maps made by aircraftkiller:

Without Original Renegade, CP1 & CP2:  
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C&C\_Bunkers.mix | Version 2.0  
C&C\_Basin.mix | Version 1.2  
C&C\_BasinTS.mix | Version 2.0  
C&C\_Beach.mix | Version 1.0  
C&C\_City\_Flying\_Exp.mix | Version 1.2  
C&C\_Country\_Meadow.mix | Version 2.0  
C&C\_CYTeamDM | Version 1.0  
C&C\_DMCenter.mix | Version 1.0  
C&C\_DMCenterTS.mix | Version 2.0  
C&C\_DMConYard | Version 1.1  
C&C\_Eglin\_AFB.mix | Version 1.0  
C&C\_Fjords.mix | Version 1.0  
C&C\_Flight\_Deck.mix | Version 1.0  
C&C\_Forest\_Trail.mix | Version 1.0  
C&C\_Glacier.mix | Version 1.1  
C&C\_GlacierTS.mix | Version 2.0  
C&C\_Golf\_Course.mix | Version 1.0  
C&C\_Land.mix | Version 1.0  
C&C\_Mars.mix | Version 1.0  
C&C\_MedicalLevel | Version 1.1  
C&C\_Metro | Version 1.0  
C&C\_MetroTS | Version 2.1  
C&C\_Metropolis.mix | Version 1.0  
C&C\_Mines.mix | Version 1.3  
C&C\_MinesTS.mix | Version 2.1  
C&C\_River\_Canyon.mix | Version 1.0  
C&C\_River\_Raid.mix | Version 1.0  
C&C\_River\_RaidTS.mix | Version 2.0  
C&C\_The\_Woods\_Today | Version 1.0

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