

---

Subject: Re: Collecting map issues for a possible set of fixed maps

Posted by [Caveman](#) on Sun, 18 Sep 2011 15:18:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

iRANian wrote on Sun, 18 September 2011 15:18 Here's some new issues:

3. You can jump a vehicle over the Nod barrier (next to the Nod bunker) into the infantry only area next to both teams' Refineries.

Map?

---