
Subject: Re: Collecting map issues for a possible set of fixed maps
Posted by [iRANian](#) on Sun, 18 Sep 2011 14:18:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here's some new issues:

1. You can get off the map on Glacier_Flying.
 2. You can one man wall hop into the GDI Refinery on Field.
 3. You can jump a vehicle over the Nod barrier (next to the Nod bunker) into the infantry only area next to both teams' Refineries on Mesa.
-