
Subject: Re: C&C_Fjords official release

Posted by [Aircraftkiller](#) on Sat, 17 Sep 2011 20:04:02 GMT

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Well, I tried to specialize the aircraft into certain roles. I didn't feel comfortable with them being murder machines equipped with two powerful weapons. As you can tell, the Orca's missiles have a good range and are quite powerful, and the Apache's cannons have the same range with an emphasis on sustained attacking.

When I changed the Apache munitions to "shell" instead of "steel", they seem to do less damage versus infantry. Which isn't bad, since they can still kill most infantry efficiently, but it takes a bit more now.

And yes, you're right - it does require a mix of units. I had no troubles taking out Apaches with my MRLS or Mammoth. Even if they fly directly overhead, the missiles do have a high turn rate and can hit them enough to make them retreat. Apaches are better off attacking by using the trees as cover, Airwolf style.

Recon Bikes and Stealth Tanks are actually really nice options versus Orcas. Recon Bikes are the best choice, since they're extremely fast and are a very small target - it's difficult to hit them with Orcas.
