
Subject: Re: Packing objects in .mix files
Posted by [Taz](#) on Sat, 17 Sep 2011 18:35:44 GMT
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crazfulla wrote on Sat, 17 September 2011 01:49just make a copy of a mix file you already have, then delete everythign in it.

This.

But remember, when you delete files from a mix package, the file size won't decrease.
