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Subject: Re: Collecting map issues for a possible set of fixed maps

Posted by [Lone0001](#) on Sat, 17 Sep 2011 16:00:11 GMT

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If that one in Glacier\_Flying could be fixed so you can't get on top of the map, that would be awesome.

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[File Attachments](#)

1) [ScreenShot28\(2\).png](#), downloaded 1203 times

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FPS

lone0001: LOL

unitygood: u stuck up there?

Team  
5 GDI  
6 Nod

Player	Kills
1. Shark5055	3
2. lone0001	6
3. renemak	0
4. Stink101	1
5. gen021 de	0
6. unitygood	0
7. killmaken	1
8. Nibbles98	0
9. Jzone	0
10. efscooter	0
11. bohunter	2

