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Subject: Re: Collecting map issues for a possible set of fixed maps

Posted by [Lone0001](#) on Sat, 17 Sep 2011 16:00:11 GMT

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If that one in Glacier\_Flying could be fixed so you can't get on top of the map, that would be awesome.

Toggle Spoiler

### File Attachments

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1) [ScreenShot28\(2\).png](#), downloaded 790 times

lone0001: LOL  
unitygood: u stuck up there?

Team FPS  
5 GDI  
6 Nod

	Player	Kills
*	1. Shark5055	3
	2. lone0001	6
	3. renemax	0
	4. Stink101	1
	5. gen0zi de	0
	6. uni tygood	0
	7. kil maxren	1
	8. Ni bbl es98	0
	9. jzone	0
	10. efscooter	0
	11. bohunter	2



Credits: 2592  
Time Remaining: 00:19:46