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Subject: Re: Can't Reload Full Guns

Posted by [Aircraftkiller](#) on Thu, 15 Sep 2011 22:47:57 GMT

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It's just as retarded that the spokesman for TT is treating us all in such a way that we feel marginalized because he didn't want to take the complaints we had seriously. This is a project that's supposed to improve Renegade. How does it improve the game if a substantial amount of people are told that their concerns are essentially irrelevant? It's nice that he back-tracked on it, but that isn't the point here.

When you change something that doesn't need to be changed, expect resistance. I keep bringing up the jumping analogy but it's the same logic: Why should TT be allowed to decide whether or not I can reload a magazine or not, regardless of the contents? Should they now decide that I can't jump around and make myself noticeable, and that I should only be able to press the jump key when there's an obstruction I can jump over that happens to be immediately in front of me?

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