

---

Subject: Re: Wall fix can be rather intrusive

Posted by [Jerad2142](#) on Thu, 15 Sep 2011 16:23:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

EvilWhiteDragon wrote on Thu, 15 September 2011 10:13Spyder wrote on Thu, 15 September 2011 16:37It's also causing problems when wallhugging. I've had a reasonable amount of situations in which I tried to pull the trigger, but it just wouldn't go off.

You can't shoot in walls. Oddly enough >.>

Which I'm perfectly fine with, it's only when you can't shoot and the gun isn't visibly colliding with the wall that it bothers me, otherwise I think it's a good thing beings it'll keep people from shooting through the tunnels on islands.

---