Subject: Re: Hooking
Posted by sla.ro(master) on Mon, 12 Sep 2011 14:30:21 GMT

halo2pac wrote on Mon, 12 September 2011 05:14I have another hook like idea..
Idk if it is already implemented, but a Yes/No dialog box, and an htmlviewer that you can call to show ingame. (that ignores javascript, of course to prevent viruses.)

htmlviewer is good idea, Counter-Strike/Half-Life has it
in CS, server sends the html code to client and client views it. i think is possible to have this with IE API