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Subject: Re: Can't Reload Full Guns

Posted by [Jerad2142](#) on Mon, 12 Sep 2011 14:16:12 GMT

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Starbuzz wrote on Mon, 12 September 2011 02:56

These fixes were necessary!

Oh really, how is cock blocking reload necessary.

EvilWhiteDragon wrote on Mon, 12 September 2011 03:25Jerad Gray wrote on Mon, 12

September 2011 01:42cAmpa wrote on Sun, 11 September 2011 16:56There is no reason to reload a full gun!

No reason but in real life you can do it so there is NO REASON to block it.

IRL there's however enough reason not to do it. Not only it's a waste of energy, you would in a combat situation not take the clip with you. You would let it drop from your gun and put the new clip in. So you would waste a full clip.

Yay, now everyone making reload animations has to discharge a round every time they want to test a weapons reload animation, better hope it has more than one round right?

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