

---

Subject: Re: saberhawk's Stealth effect

Posted by [halo2pac](#) on Mon, 12 Sep 2011 03:27:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Could we use the same effect to make better looking glass? and how did you guys do it for the water? it is clear now .. it used to be blue... so possibly better glass? Also is it possible to add heat distortion to vehicles and fire?

---