
Subject: Re: Config Issue and Reticle Oddness
Posted by [teardrinker](#) on Sun, 11 Sep 2011 15:24:46 GMT
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Ah so Im not totally crazy, thanks guys.

I would fraps the reticle business, but tbh I think its just an enhancement in the way the game calculates when your aim is blocked. Any minor changes in mouse position result in the dot moving around more than usual, making it harder to stay focus on where your aiming (whenin a vehicle, especially apcs or hummers!). Im not going cross-eyed anymore so its ok.

Nor do I wanna waste the tt people's time with the issue. Just hoped someone else would have a related story.

I appreciate the help though thanks.
