

---

Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta!

Posted by [iRANian](#) on Fri, 09 Sep 2011 16:00:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, the issue with that compared to something like the APB reticle is that the circle is so large you still have trouble with getting the exact middle of the screen, it's annoying when you have to shoot up sloped terrain, for example shooting the hill from Nod's base entrance. With APB's reticle it's easier to see if you're hitting the edge of hill or the enemy unit on it. It's worse with vsync on as it makes the reticle update slowly.

---