Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta! Posted by Jerad2142 on Fri, 09 Sep 2011 15:36:48 GMT

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iRANian wrote on Fri, 09 September 2011 09:21The biggest issue is the outer circle on the reticle, it's useless. Did you ever try a Quake 1/Counter-Strike-style reticle or one that's a small dot? The APB reticle for example makes it a lot easier to shoot targets in the distance. It's not useless, outer circle shows where the center of your screen is, dot shows what mesh you're going to hit, so if there is a tree blocking your shot in third person it lines on that tree instead of the center of the screen.